

Unit 1 and Unit 2 Timeline: Semester One/Two Tick Off List - 2016

Term 1 2016	Events	Assignments - Minimum requirements	Tick Off list
Week 1 30 /1 – 02/2		<u>Unit 1 - Outcome 1</u> <u>Drawing as a means of communication</u> Trialling a range of media & materials All drawings must be in sketchbook and annotated in pencil or Fine-liner	Holiday Homework <input type="checkbox"/>
Week 2 05/2 – 09/2		<u>Light and dark</u> Observational drawing on sheets of A3 paper 1. Single objects - range of different angles 2. Same object placed in different positions 3. Drawings that focus on the texture and surface qualities 4. Objects drawn using natural light, 5. Objects drawn using a single source of artificial light 6. A group of related objects set up in Still Life	All six drawings must be completed on A3 sheets. <input type="checkbox"/> Annotate each drawing <input type="checkbox"/>
Week 3 12/2 – 16/2		<u>Technical Drawing: Orthogonal and isometric</u> A measured instrumental drawing of the object (finished in Fine liner) All dimensions and hidden lines must be included Orthogonal/Isometric drawing must met VCAA standard Refer to VCAA technical drawing handout	1 x A3 Orthogonal Drawing in Fineliner <input type="checkbox"/>
Week 4 19/2 – 23/2	Swimming Sports Tuesday 16th		1 x A3 isometric Drawing in Fineliner <input type="checkbox"/>
Week 5 26/2 – 02/3		<u>Technical Drawing: One and Two Point Perspective</u> Objects, Interiors and exteriors in 1 & 2 Point Perspective. One FINISHED DRAWING of object of your choice, shown in perspective of your choice, RENDERED in colour to show relevant textures eg wood/metal/glass.	2 x A3 pages <input type="checkbox"/> 1 Point perspective Drawing <input type="checkbox"/>
Week 6 05/5 – 09/5			2 Point perspective Drawing <input type="checkbox"/>
Week 7 12/3 – 16/3	Labour Day weekend Thursday 15 th SAC	FINAL OUTCOME 1 FOLIO DUE FRIDAY 11/3 Finalise outcome One and submit folio pieces for assessment.	Outcome 1 FOLIO DUE <input type="checkbox"/>
Week 8 19/3 – 23/3	Athletics House Sports Friday 18th	<u>Unit 1 - Outcome 2</u> <u>Design elements and design principles</u> Research Experimenting with different Methods, Media & Materials	1 x A3 page <input type="checkbox"/>
Week 9 26/3 – 29/3	P/T Interviews 23/03 (Wednesday) GOOD FRIDAY 30/03/2018	Ideas Generation, Observational Drawings,	2 x A3 pages <input type="checkbox"/>
Term break - Holiday Homework			
		Homework for Outcome 2 – Elements and Principles Brainstorm and Research	1 x A3 pg Brainstorm <input type="checkbox"/> 1 x A3 pg Research <input type="checkbox"/>
Term 2 2016	Events		Tick Off list
Week 1 16/4 – 20/4		Writing a Design Brief Generating Ideas	1 x A3 Design Brief <input type="checkbox"/> 2 x A3 pages <input type="checkbox"/>
Week 2 23/4 – 27/4	Top Design & Top Art Excursion Friday 22nd	Evaluating your ideas Development – Select the most successful concepts that are both aesthetically pleasing and meet the requirements of the brief	2 x A3 pages <input type="checkbox"/>
Week 3 30/4 – 04/4		Refinement – Select the most successful developments	2 x A3 pages <input type="checkbox"/>

Week 4 07/5 – 11/5		Mock up – Trial the intended media and materials to ensure the desired outcome is achieved without sacrificing quality. Submission of Outcome Two – Elements and Principles	Outcome 2 Final Folio <input type="checkbox"/>
Week 5 14/5 – 18/5		Unit 1 - Outcome 3 Visual communication design in context Introduction to past and contemporary design practices including social and cultural factors.	Analysis work sheet <input type="checkbox"/>
Week 6 21/5 – 25/5		Timeline of design styles Outcome 3 : Comparative Analysis	Work Sheet <input type="checkbox"/>
Week 7 28/5 – 1/6		Submit Outcome 3: Comparative Analysis: Friday 01/06	Theory Task <input type="checkbox"/>
Week 8 04/6 – 08/6	Year 10/11 Exams start	Exam Revision/ EXAMS	Exam Revision
Week 9 11/6 – 15/6	Queens Birthday weekend	EXAMS	
Week 10 18/6 – 22/6	SEMESTER 2 STARTS	UNIT 2 - Outcome 1 Technical drawing in context STUDIO APARTMENT: Audience Profile and Research	2 x A3 pages <input type="checkbox"/>
Week 11 25/6 – 29/6		Ideas Generation, Observational Drawing of interiors/Exteriors Floor Plan - Scale Drawing room size 1:50 or 1:100	2 x A3 pages <input type="checkbox"/>
Term break - Holiday Homework Unit 2 - Outcome 1			

Term 3 2016	Events	Assignments - Minimum requirements	Tick Off list
Week 1 16/7 – 20/7		Floor plans - Trialling a range of media & materials Dimensions to ASA standards	2 x A3 pages <input type="checkbox"/>
Week 2 23/7 – 27/7		Planometric -1. Select One Room Draw Interior – Include Windows.Wall surfaces and furniture. Fineliner	1 X A3 sheet <input type="checkbox"/>
Week 3 30/7 – 03/8		Technical Drawing: Elevation views A measured instrumental (finished in Fine liner) All dimensions lines must be included Elevation Views drawing must met VCAA standard Refer to VCAA technical drawing handout	1 x A3 sheet <input type="checkbox"/>
Week 4 06/8 – 10/8		Technical Drawing: One and Two Point Perspective Objects, Interiors and exteriors in 1 & 2 Point Perspective., 2 pages of sketches. One FINISHED DRAWING of object of your choice, shown in perspective of your choice, RENDERED in colour to show relevant textures eg wood/metal/glass.	1 Point perspective Drawing <input type="checkbox"/> 2 Point perspective Drawing <input type="checkbox"/>
Week 5 13/8 – 17/8		Render – 1pp & 2pp in manual or digital media. Use Photoshop or Google Sketch up.	Final Presentation A1 size sheet with 5 drawings presented <input type="checkbox"/>

Week 6 20/8 – 24/8		UNIT 2 - Outcome 2 Type and Imagery Anatomy of Type Task	1 Work Sheet <input type="checkbox"/>
Week 7 27/8 – 31/8		Type Manipulation Task Using manual and/or digital media	1 x A3 page <input type="checkbox"/>
Week 8 03/9 – 07/9		Type Creation Task Using manual and/or digital media	1 x A3 page as draft <input type="checkbox"/>
Week 9 10/9 – 14/9		Type Analysis Theory work	FINAL <input type="checkbox"/>
Week 10 17/9 – 21/9	P/T Interviews (Wednesday)	UNIT 2 - Outcome 3 Design Process Design Brief Introduction	Submit Design Brief for 1 st draft <input type="checkbox"/>
Term break - Holiday Homework			
		Prepare for outcome 3 – Applying the design process Research, Audience page and Brainstorm	1 page brainstorm <input type="checkbox"/> 1 page Research <input type="checkbox"/> 1 page Audience <input type="checkbox"/>
Term 4 2016	Events	Applying the design process	Tick Off list
Week 1 8/10 – 12/10		Writing a Design Brief Generating Ideas	1 x A3 Design Brief <input type="checkbox"/> 2 x A3 pages <input type="checkbox"/>
Week 2 15/10 – 19/10		Evaluating your ideas /POOCH Development – Select the most successful concepts that are both aesthetically pleasing and meet the requirements of the brief	1 x A3 page <input type="checkbox"/> 2 x A3 pages <input type="checkbox"/>
Week 3 22/10 – 26/10		Refinement – Select the most successful developments	2 x A3 pages <input type="checkbox"/>
Week 4 29/10 – 02/11		Mock up – Trial the intended media and materials to ensure the desired outcome is achieved without sacrificing quality.	1 x A3 page <input type="checkbox"/>
Week 5 05/10 – 09/11		Preparing for OUTCOME 3: FINAL	Folio of Design Process: 10 x A3 pages plus FINAL <input type="checkbox"/>
Week 6 12/11 – 16/11		Exam Revision	
Week 7	Exams start		