

Unit 3 Timeline: Term One Tick Off List - 2017

Term 1 2015	Events	Assignments - Outcome one Minimum requirements	Tick Off list
Week 1 30 /1 – 03/2		An A3 Collage/Research on each design field Three pages in total 1. Industrial 2. Environmental Don't forget URL's 3. Communication 4. Observational drawing (Ornament/Light fitting) 5. Vocabulary List / Definitions 6. Analysis	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 6 pages total
Week 2 06/2 – 10/2		Drawing of Light Fitting/Ornament 1. Generation of ideas (One page with 6 ideas + Annotations) 2. Orthogonal (2D Sketch with dimensions – one page) 3. Isometric (3D sketch) 4. Analysis – Industrial Design (written) Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 4 pages total
Week 3 13/2 – 17/2	Tuesday 14 th and Friday 17 th SAC	1. Orthogonal drawing's Accurate/measured (Fineliner) **SAC on Industrial Design - Double period Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> 1 page total
Week 4 20/2 – 24/2	Swimming Sports Tuesday 17th	1. Isometric (Chosen media) 2. Development of Light fitting (Two pages 6 explorations with various mediums) Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> <input type="checkbox"/> 2 pages total
Week 5 27/2 – 03/3		1. Refinement of Light fitting – One final with chosen medium ie, Illustrator, Photoshop or manual drawing 2. Generation of ideas – 6 Sketches of various floor plans/layouts. 3. One and Two Point Perspective Sketches of interior space Make sure all annotations, and design process labels are up-to-date Progress report Progress report Progress report	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 3 pages total
Week 6 06/3 – 10/3		1. One Point perspective view of your room in your chosen media. 2. Two Point perspective view of your room in another chosen media. 3. Analysis – Environmental Design (Written) Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 3 pages total
Week 7 13/3 – 17/3	Labour Day weekend Monday 13 th and Tuesday 14 th SAC	1. A planometric drawing (a 3D drawing, finished in Fine liner) of Interior. SAC on Environmental Design - Double period	<input type="checkbox"/> 1 page total
Week 8 20/3 – 24/3	Athletics House Sports Monday 20th	1. Generation of ideas - Layout sketches Poster Design (One page with 6 ideas + Annotations) 2. Analysis – Communication Design (Written) Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> <input type="checkbox"/> 2 page total
Week 9 27/3 – 31/3	Monday 27 th and Tuesday 28 th SAC P/T Interviews 29/03 (Wednesday)	1. Development of Poster Design (Two pages - 6 explorations with various mediums <i>Elements & Principles and Media, Method & Materials explored</i> Make sure all annotations, and design process labels are up-to-date SAC on Communication Design - Double period Progress report Progress report Progress report	<input type="checkbox"/> 2 page total

Term One break - Holiday Homework			
		Prepare for outcome two and outcome three 1. Interviews with designers + Analysis Work Part of Unit 3 - Outcome 3 2. Brainstorm ideas for Unit 4 folio 3. Research for Unit 4 Folio	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 5 pages total
Term 2 2015	Events	Assignments - Outcome one & Outcome two Minimum requirements	Tick Off list
Week 1 18/4 – 22/4		1. Refinement of Poster Design – One final with chosen medium ie, Illustrator, Photoshop or manual drawing 2. Screen shots of Refinement work Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> <input type="checkbox"/> 2 pages total
Week 2 24/4 – 28/4	Top Design & Top Art Excursion Friday 28th	1. Analysis – Industrial Design (written report)	<input type="checkbox"/> 1 page total
Week 3 01/5 – 05/5	Folio Due – Unit 3 Analysis and Practice in context	1. Analysis – Environmental Design (written report) 2. Analysis – Communication Design (written report)	<input type="checkbox"/> <input type="checkbox"/> 2 pages total
Week 4 08/5 – 12/5	Thursday 7th SAC	1. Prepare a list of folio ideas including possible clients, needs and final presentations – Brainstorm page Design Industry SAC double lesson (Outcome 2)	<input type="checkbox"/> 1 page total
Week 5 15/5 – 19/5		Design Brief – Outcome 3 1. Identify client, needs, audience, purpose, context and constraints. Draft one 2. Target Audience page Images of what your audience looks like. Progress report Progress report Progress report	<input type="checkbox"/> <input type="checkbox"/> 2 pages total
Week 6 22/5 – 26/5		1. Finalize Design Brief – Draft two 2. Brainstorm page	<input type="checkbox"/> <input type="checkbox"/> 2 pages total
Week 7 29/5 – 02/5		1. Research – Three/four pages for PRESENTATION ONE <ul style="list-style-type: none"> • Must relate to idea. • Annotations must suggest how you may use the inspiration. • Look at something historical. Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> 3 - 4 pages total
Week 8 05/6 – 09/6		2. Research – Three/four pages for PRESENTATION TWO <ul style="list-style-type: none"> • Must relate to idea • Annotations must suggest how you may use the inspiration • Look at something historical. Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> 3 - 4 pages total
Week 9 12/6 – 16/6	Queens Birthday weekend	1. Generation of idea for PRESENTATION ONE <ul style="list-style-type: none"> • Explore several concepts. • Minimum of 3 pages required for 1st presentation. Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> 3 - 4 pages total
Week 10 19/6 – 23/6		1. Generation of idea for PRESENTATION TWO <ul style="list-style-type: none"> • Explore several concepts. • Minimum of 3 pages required for 2nd presentation. Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> 3 - 4 pages total
Week 11 26/6 – 30/6	Unit 4 – Outcome 1	1. Development of idea for Presentation One <ul style="list-style-type: none"> • Minimum of 2 concepts - Experiment with elements & principles - Media, Methods & Materials Make sure all annotations, and design process labels are up-to-date Progress report Progress report Progress report	<input type="checkbox"/> 2 - 3 pages total

UNIT 4 Term Two break - Holiday Homework			
		Prepare for Unit 4 - outcome two and outcome three 1. Folio Development – explore the 3m's	<input type="checkbox"/> 3 pages total
Term 3 2015	Events	Assignments - Outcome one & Outcome two Minimum requirements	Tick Off list
Week 1 17/7 – 21/7		1. Development of idea for <u>Presentation One</u> • Explore several concepts. Minimum of 2 concepts. • Experiment with elements & principles. <small>Point, Line, Texture, Tone, Shape, Form, Type & Colour. Pattern, proportion, Scale, Contrast, Cropping, Hierarchy, Figure-ground and Balance.</small> • Experiment with Media, Methods & Materials Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> <input type="checkbox"/> 2 - 3 pages total
Week 2 24/7 – 28/7		1. Refinement of idea for <u>Presentation One</u> • Take your idea and refine it on Photoshop or Illustrator. 2. Screen shots for photoshop work Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> <input type="checkbox"/> 1 – 3 pages total
Week 3 31/7 – 04/8		1. Refinement of idea for <u>Presentation One</u> • Take your idea and refine it on Photoshop or Illustrator. 2. Screen shots for photoshop work Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> <input type="checkbox"/> 1 – 3 pages total
Week 4 07/8 – 11/8	Presentation One	1. Mock-up for <u>PRESENTATION One</u> 2. Final – Presentation One Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> 1 page/item total
Week 5 14/8 – 18/8		1. Development of idea for <u>Presentation TWO</u> • Explore several concepts. Minimum of 2 concepts. • Experiment with elements & principles. <small>Point, Line, Texture, Tone, Shape, Form, Type & Colour. Pattern, proportion, Scale, Contrast, Cropping, Hierarchy, Figure-ground and Balance.</small> • Experiment with Media, Methods & Materials Make sure all annotations, and design process labels are up-to-date Progress report Progress report Progress report	<input type="checkbox"/> 2 - 3 pages total
Week 6 21/8 – 25/8		1. Development of idea for <u>Presentation TWO</u> • Explore several concepts. Minimum of 2 concepts. • Experiment with elements & principles. <small>Point, Line, Texture, Tone, Shape, Form, Type & Colour. Pattern, proportion, Scale, Contrast, Cropping, Hierarchy, Figure-ground and Balance.</small> • Experiment with Media, Methods & Materials Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> 2 - 3 pages total
Week 7 28/8 – 01/9		1. Refinement of idea for <u>Presentation TWO</u> • Take your idea and refine it on Photoshop or Illustrator. 2. Screen shots for photoshop work Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> <input type="checkbox"/> 1 - 3 pages total
Week 8 04/9 – 08/9	Unit 4 Folio Due	1. Mock-up for <u>PRESENTATION TWO</u> 2. Folio Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> <input type="checkbox"/> 1 - 3 pages total
Week 9 11/9 – 15/9	Presentation Two	1. Final Presentation <u>PRESENTATION TWO</u> 2. Pitch Make sure all annotations, and design process labels are up-to-date	<input type="checkbox"/> <input type="checkbox"/>
Week 10 18/9 – 22/9		1. Pitch Make sure all annotations, and design process labels are up-to-date Progress report Progress report Progress report	<input type="checkbox"/>